

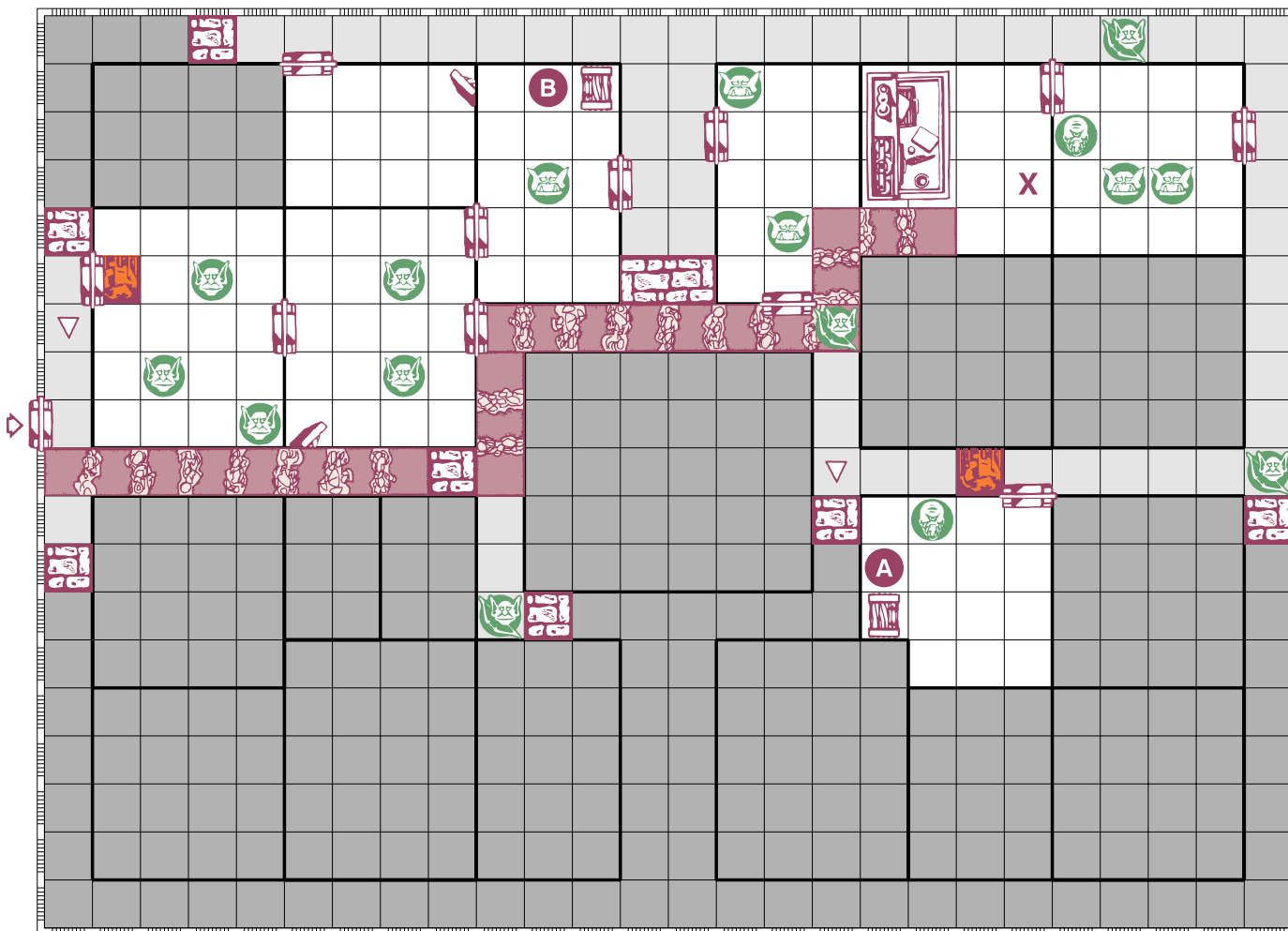
HeroQuest™

Faith and Conviction

Q U E S T



B O O K



Quest 1

Poisoned Spring

"The Townsfolk were quick to gather when you begun to preach in the market square "We're cursed" they called out... They explained that their Priest, one of your own order, had protected them from the Orc tribes of the nearby mountains for

many seasons. This year the crops had failed, the Priest vanished and the water source that runs from the mountain had been poisoned. Those who were able to, had already left. Those that remain now implore you for your help."

NOTES:

The River

Each square of the underground stream counts as 2 squares for movement purposes. The river is not Icy and the Warrior Priest and his companions do not suffer damage when moving through the river. Monsters do not suffer movement penalties from the river.

A This treasure chest contains 75 gold coins.

B This treasure chest contains a Potion of Healing that will restore up to two lost Body Points.

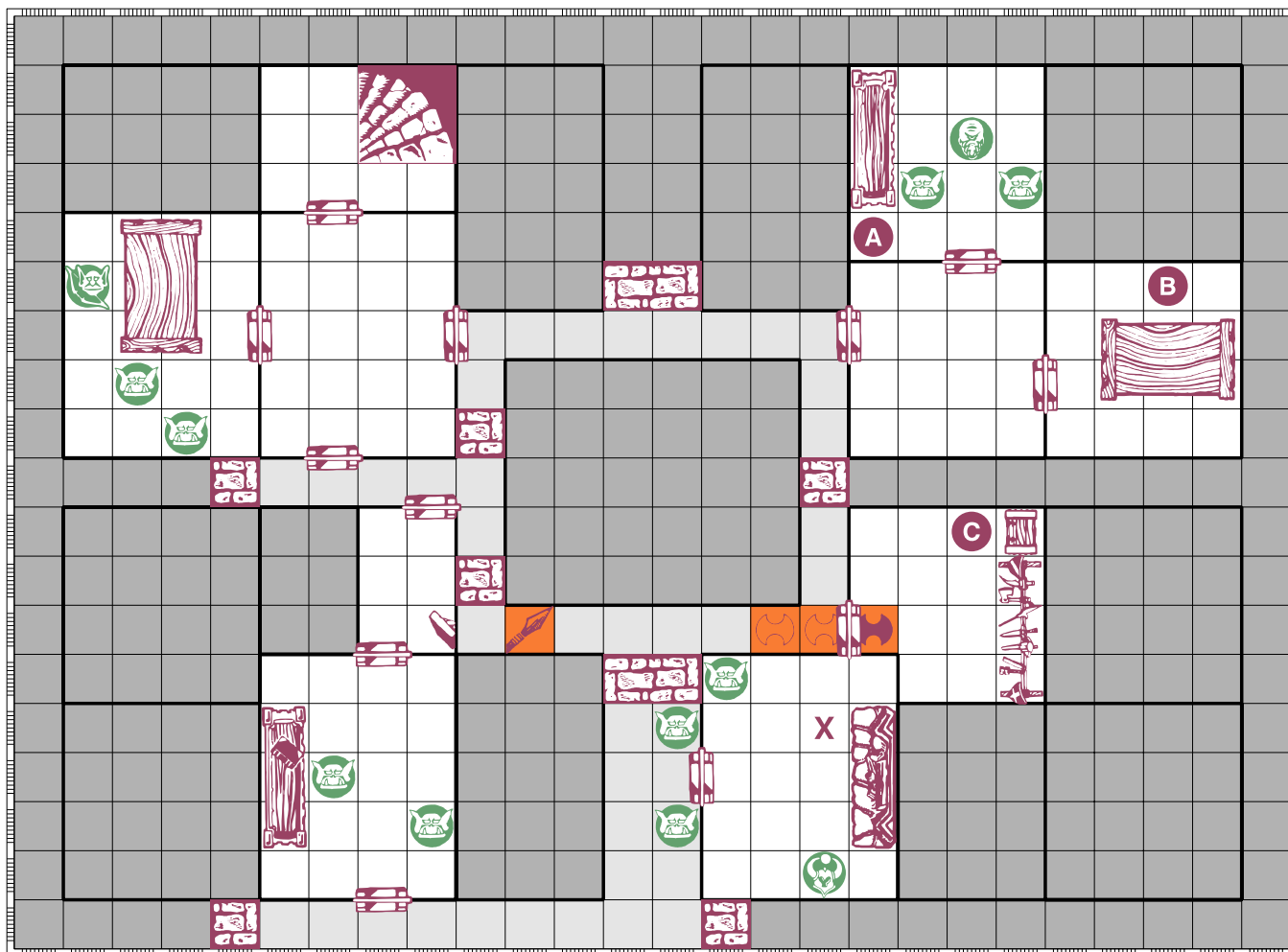
The Cursed Priest

Use the Chaos Sorcerer to represent the Cursed Priest. He knows the Chaos Spell Command and may cast it once per turn. He may never control more than one Hero or Man-at-Arms at one time. He rolls the following dice:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
7	3	4	4	4



Wandering Monster in this Quest: Orc



Quest 2

Mountain Stronghold

"The dying priests' fingers reached for the stone amulet around his neck. "Chaos Stone" he said. "It clouds the mind and bends a man's will. The mountain tribe seeded the town's crop fields with shards of it. Too many and too small to be removed by hand so I came to the mountains to bless the water source. The townsfolk irrigate the fields with water from the spring. Do you understand?" But I was ambushed. The Orcs took me captive. They fashioned this amulet from the stone, and when it was

placed around my neck I became their slave. Forgive me brother, for I knew not the evil acts I did. You must locate the source of the Chaos Stone and destroy it! But first travel to the abandoned mountain stronghold. The Orcs have made this their base and there you will find the equipment they stole from me, including a Ring of Jade. This ring will be of great use to you." After the priest had passed away you set off in search of the Orc's mountain stronghold."

NOTES:

- A** This cupboard contains a Potion of Healing that will restore 3 lost Body Points.
- B** When the door to this room is opened an Orc hunting party returns to the stronghold. Place 2 Orcs and 2 Goblin Archers on the stairway.
- C** The Cursed Priest's equipment is in the treasure chest. If the Warrior Priest searches for treasure, they will find a Potion of Strength, a Potion of Healing and the Jade Ring. This is an Artifact and the player takes the appropriate card, which they may keep.

X Gruug

This is the Orc Warlord, Gruug. Use the Orc figure with the large sword to represent Gruug. Gruug rolls the following dice:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
8	4	5	3	3



Wandering Monster in this Quest: Orc